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**Vocab: AVD2 4.00 Illustrator Interface**

*Construct and modify visual elements.*

**Directions:** Using the PowerPoint notes, write definitions in your OWN words and turn in. You will also use these to help you study for the quiz and certification test!

**Objective: 4.01:** Utilize core tools and features to lay out visual elements.

Frames:

Frame Tools:

Text Tools:

Pen Tool:

Live Corners:

Fill Frame Proportionally:

Fit Content Proportionally:

Fit Frame to Content:

Fit Content to Frame:

**Objective: 4.02:** Select and manipulate text using appropriate typographic settings.

Text Frame:

Regular Type:

Type on a Path:

Character Settings:

Glyphs Panel:

Paragraph Settings:

Create Outlines:

Overflow Text:

Threading Text:

Text Wrapping:

Primary Text Flow:

Text Columns:

Special Characters:

Page Numbers:

Index markers:

Break Characters:

**Objective: 4.03:** Build, manage, and edit selections.

Selection Tools:

Direct Selection Tool:

Page Selection:

Selecting Frames & Content:

Modify & Refining Selections:

Keyboard Modifiers:

Selecting Multiple Objects:

Via Selection Tools:

Via The Layers Panel:

Moving & Grouping Objects:

**Objective: 4.04:** Experiment with digital graphics and media within a publication.

Frames:

Redefining Frame Types:

Clipping Paths:

Content Collector:

Alignment:

Distribution:

Scaling:

Shearing:

Rotating:

Transform Panel:

Transforming:

**Objective: 4.05:** Utilize basic reconstructing and editing techniques to manipulate document content.

Adjusting Frame:

Object Appearance:

Stroke / Fill:

Opacity:

Pathfinder Panel:

Story Editor:

Find and Replace:

**Objective: 4.06:** Construct the appearance of design elements by using effects and styles.

Object Styles:

Drop Shadows:

Feather:

Glow:

Creating & Saving Object Styles:

**Objective: 4.07:** Develop interactive or dynamic content or media within a project.

Navigation:

Hyperlinks:

Cross References:

Buttons:

Page Transitions:

Animations:

Embedding Rich Media:

Rollover:

Click:

Automatic load:

**Objective: 4.08:** Construct and edit tables.

Table:

Rows:

Columns:

Headers:

Footers:

Cells:

Graphic vs text cells:

Fill / Stroke borders:

Merging cells:

Splitting cells:

Distributing cells:

Converting text & table data: