

Name: _____ Period _____

Advanced Digital Media 2

VIDEO MATCHING

1	_____ Aperture	A	A gradual blend between one video clip and another
2	_____ Audio Levels	B	A hole in the lens by which light travels through to recreate the image being filmed, controlled by the iris.
3	_____ B-Roll	C	A less intense light used to eliminate or soften the shadows of a subject.
4	_____ Back Light	D	A list of the all the shots in a video production based on the storyboards
5	_____ Chroma Keying	E	A sequence of a video production that is recorded continuously
6	_____ Composite (RCA) Cable	F	A title that appears from the top or bottom of the screen and move vertically
7	_____ Compositing	G	A title that appears on the screen motionless and then disappears
8	_____ Crawl Title	H	A title that relays information about the subject to the audience in the bottom third of the screen
9	_____ Cut	I	A variety of different styles that can be applied to a video, such as blur, sharpen, color correct, distort, etc...
10	_____ Depth of Field	J	A wide angle lens that a field of vision covering 180 degree, creates a circular image with visual distortion around the edges
11	_____ Dissolve	K	Adjusting a clips in and out points after it is already editing into a sequence.
12	_____ Effects Control	L	An instantaneous transition from one video clip to the next
13	_____ Effects Panel	M	Appears from either left or right and moves horizontally through the fireld of view and off the other side.
14	_____ Export	N	Changing from one video clip to another
15	_____ Fade up/Down	O	Combining several layers of video and/or images together to create a final composition
16	_____ File naming convention	P	Dialogue added to a video production to explain the visual scenario and give the audience more information about what is happening in the video
17	_____ Fill Light	Q	Embedding multiple sequences of edited clips into master composition
18	_____ Final Cut	R	Gives a visual representation of each major scene or phase of the video project, includes audio sources, camera movements, and transitions
19	_____ Firewire Cable	S	Has longer focal length than a standard lense providing a more magnified image and a narrower field of view, used for far away subject
20	_____ Fisheye Lens	T	High definition video cable that combines audio and video into one simple connection
21	_____ HDMI Cable	U	Lens used for up-close filming of a subject, shows extreme detail
22	_____ Importing	V	Lighting scheme that includes a back light, key light, and fill light surrounding the object.
23	_____ J-Cut	W	Panel containing several commonly used tools in a video editing software.
24	_____ Key Light	X	Panel that provides access to video, audio, and graphics files and allow you to preview them in a video editing software.
25	_____ L-Cut	Y	Panel used to edit clips together before putting on the timeline in a video editing software.
26	_____ Layering Video	Z	Panel used to view clip sequences in the timeline in a video editing software.
27	_____ Macro Lens	AA	Placing one video clip on top of another video clip.

28	Marking	BB	Recording a video clip in front of a solid colored background then using a video editor to replace the background
29	Masking	CC	Showing or hiding specific areas of a video clip
30	Media Browser	DD	Supplemental footage that is mixed with the main shots in a video
31	Natural Sound	EE	The distance between the nearest & furthest objects in a scene that stays in focus
32	Nested Sequence	FF	The main source of light for a video production; pointed at the set to illuminate the subject
33	Program	GG	The way files are named in order to help with file organization
34	Recorded Narration	HH	This bin containing a variety of audio and video effects.
35	Roll Title	II	This brings files that are already stored on your computer into the project. Such as video, audio, or image files.
36	Rough Cut	JJ	This is where you can view see the volume level while playing a clip sequence in a video editing software.
37	Script	KK	This lists all the effects that are applied to the currently selected clip in a video editing software.
38	Shot list	LL	This sets a clips in and out points to help you with your workflow while editing.
39	Source Monitor	MM	This tells the actors what to say and when gives direction to set lighting, sound effects, and other components of the project
40	Standard 3 point Lighting	NN	To allow footage of an actor to be used in a video project
41	Still Title	OO	To finalize a video
42	Storyboard	PP	Used to illuminate the subject from behind, to separate the subject from the background itself
43	Superimposition Title	QQ	Uses high transfer speed digital cable with used computers, commonly used to capture audio and/or video from a device to a computer
44	Take	RR	Using the actual sounds of the environment in which the video takes place; typically used to make the video seem more realistic
45	Talent release document	SS	Very common video cable used for professional and consumer settings, has a color coded system to make it easy to be distinguishes between audio and video plugs, and used for VCRs,
46	Telephoto Lens	TT	When all the transitions, special effects, and other editing are completely finished
47	Timeline Monitor	UU	When one video clip replaces another by traveling from one side of the frame to the other
48	Titles	VV	When the video clips are edited down the correct timing and initial transitions and special effects are added
49	Tools Panel	WW	When you cut to a different video but the audio from the previous shot still remains.
50	Transition	XX	When you hear audio from a shot and then see the video.
51	Trimming	YY	Where you place and edit all media elements in a video editing software.
52	Video Effects	ZZ	Words that can be placed over a video or still image
53	Wipe	AAA	When the screen goes gradually black or white to a video clip, OR gradually from a video clip to a black or white screen.